

Backpack: Retrofitting Haskell with Interfaces



Scott Kilpatrick
MPI-SWS

Derek Dreyer
MPI-SWS

Simon Peyton Jones
Microsoft Research

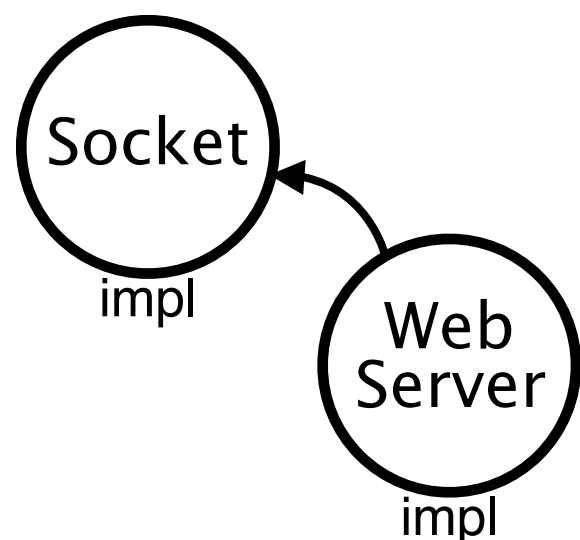
Simon Marlow
Facebook

Two kinds of modularity

Incremental Modular Development
impls depend on *impls*; develop *incrementally*

```
module Socket where
  data Sock = MkS Int
  open = λn. MkS n
```

```
module WebServer where
  import Socket
  ... open 80 ...
```



IMD vs. **SMD**

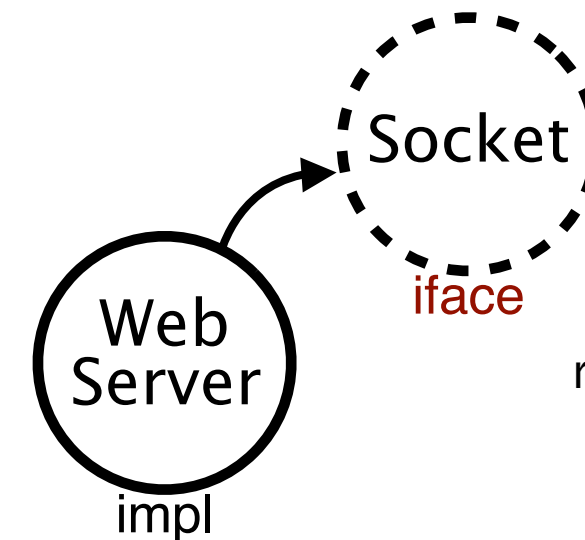
Haskell style

ML style

Separate Modular Development
impls depend on *interfaces*; develop *separately*

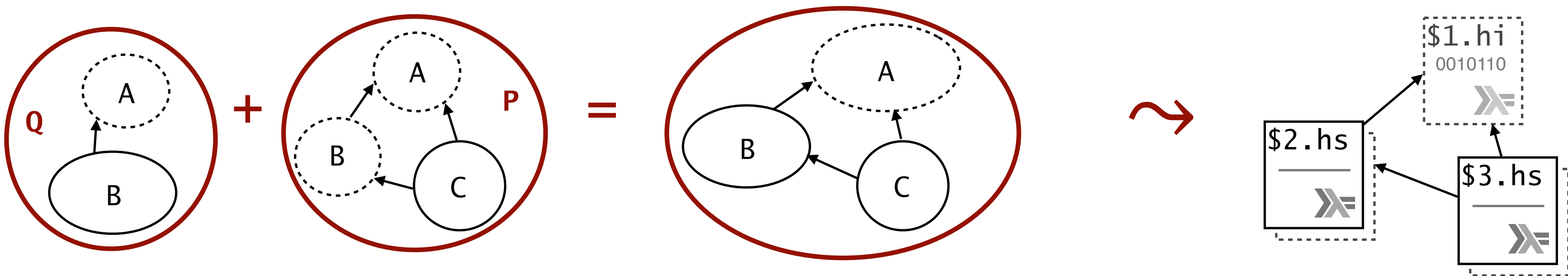
```
module type SOCKET = sig
  type Sock = MkS of int
  val open : int -> Sock
end
```

```
module WebServer =
  functor (S : SOCKET) -> struct
    ... S.open 80 ...
  end
```



Goal

★ Build support for **SMD** on top of existing Haskell **IMD**. ★



Design at package level

- Leave module level alone
- Add **interfaces** aka **signatures**

Packages are mixins, not functors

- Some modules impl'd; others **spec'd**
- Modules link (recursively) by name

Elaborate to plain Haskell modules

- Thus works with existing tools
- Preserves code but rewrites imports

Example packages

package socket-sig where

```
Socket :: [data Socket
           new :: Int -> Socket]
```

• **Signature** denotes a “hole” for a module implementation

package webserver where

```
include socket-sig
Server = [import Socket
          loop = ... new 80 ...]
```

• **Package inclusion** dumps its contents into scope

• Module **import** sees only the interface of imported module

• Server **implementation** depends on undefined Socket

package socket-impl where

```
Socket = [data Socket = MkS Int
          new = λ n. MkS n]
```

• **Linking** occurs since two modules named Socket are dumped into same namespace

package client where

```
include webserver
include socket-impl
Client = [import qualified Server
          main = Server.loop]
```

• Implementation in socket **must match** signature in webserver

• **Elaboration** rewrites module names to **semantic identities**

elaboration of client package

```
module #S[] where
  data Socket = MkS Int
  new = λn. MkS n
```

```
module #W[#S] where
  import #S[] as Socket
  loop = ... new 80 ...
```

```
module #C[#W[#S]] where
  import qualified
    #W[#S] as Server
  main = Server.loop
```

See our paper in POPL 2014!